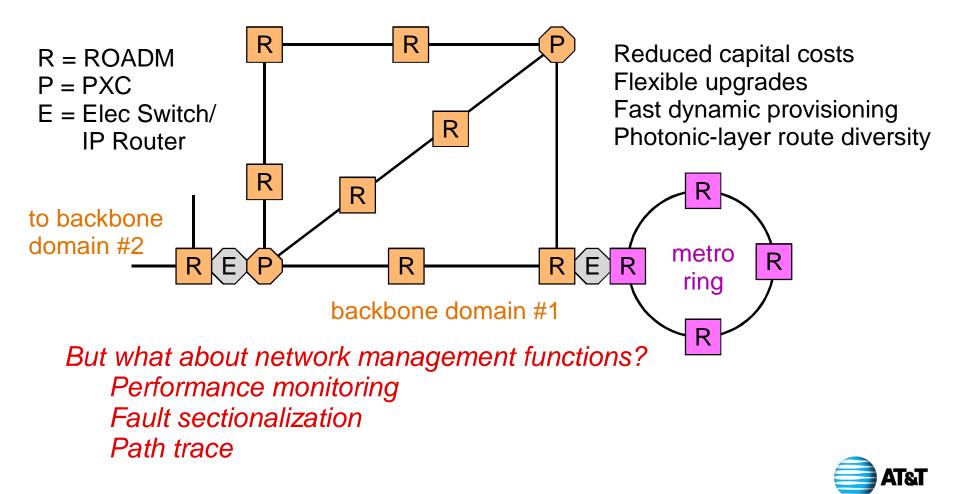
# Lightpath Tracing in Photonic Networks

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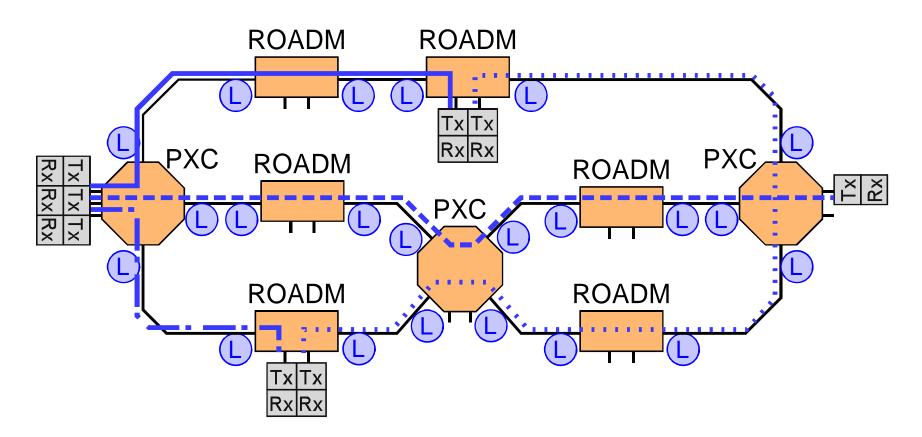
- I. Photonic networks & lightpath tracing
- II. LightLabel encoding and performance
- III. LightLabel experiments single user
- IV. LightLabel experiments multi-user

# <u>Photonic Networks</u>

Photonic networking: Flexible routing of wavelengths w/o OEO conversions. Cut cost by eliminating transponders and downsizing switches/IP routers. Reconfigurable Optical Add/Drop Multiplexers (ROADMs) for nodal degree = 2, Photonic Crossconnects (PXCs) for nodal degree >2.



<u>Photonic Path Trace</u>



If a wavelength is routed to the wrong destination, which node is at fault?

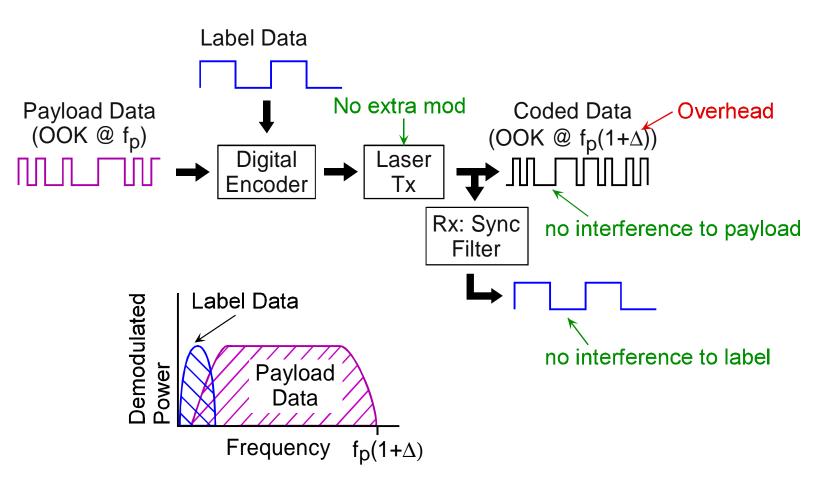
Lightpaths labeled at source node.

Ubiquitous path trace receivers diagnose and locate faults.

Low cost => no wavelength filter, moderate-speed elex, low optical power

AT&T

<u> Asymmetric Digital Coding - LightLabel</u>



Moderate f mitigates EDFA xtalk No new devices required Versatile message channel @ ~10<sup>3</sup>-10<sup>5</sup> b/s per  $\lambda$ Payload privacy

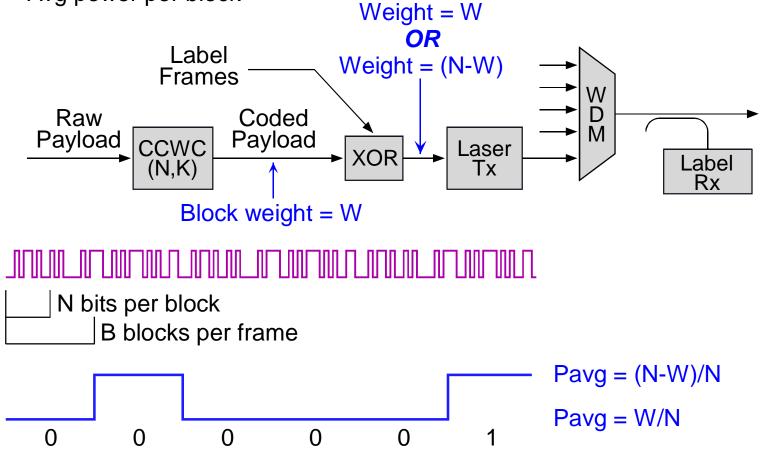


LightLabel Encoding - CCWC

Block coding: each group of K payload bits chooses a code block of length N bits (N>K)

CCWC = Complementary Constant Weight Codes

W/N = Avg power per block

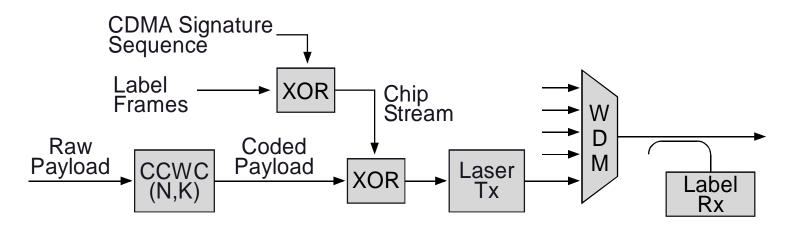


Average power of blocks follows 0/1 values of label frames

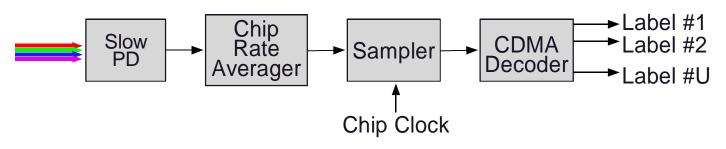


LightLabel Encoding - CDMA

Shared label receiver demands a multiple access strategy => CDMA CDMA signature sequence spreads each label frame in time One signature per wavelength, label carried as message



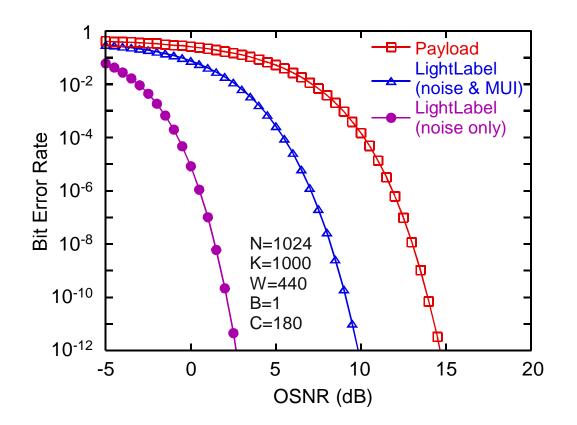
Label Rx:



CDMA addresses challenges of noise and multi-user interference



Error Rates vs. OSNR



80  $\lambda$ s Raw payload @ 10.0 Gb/s (per  $\lambda$ ) Chip rate =10.0 Mb/s Overhead {(N-K)/K} = 2.4% Label rate = 55.6 kb/s per  $\lambda$ 

 $\Phi = 1 \text{ mW}, \text{ R} = 100 \text{A/W},$ L = .01, B<sub>0</sub> = 50 GHz,  $\sigma^{c} = 0.2 \text{ nA/(Hz)}^{1/2}$ 

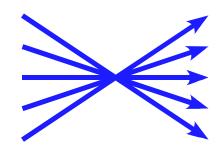
### Label BER < payload BER even in the presence of ASE noise and MUI.

M.D. Feuer and V.A. Vaishampayan, paper Tu3.6.3, ECOC2004



## Code Design Choices

K (input bits per block) N (coded bits per block) W (weight of block) B (blocks per chip) C (signature length)



Chip cost/latency Label data rate Chip rate Overhead Noise rejection MUI rejection (max  $\lambda$ s: U)

Examples:

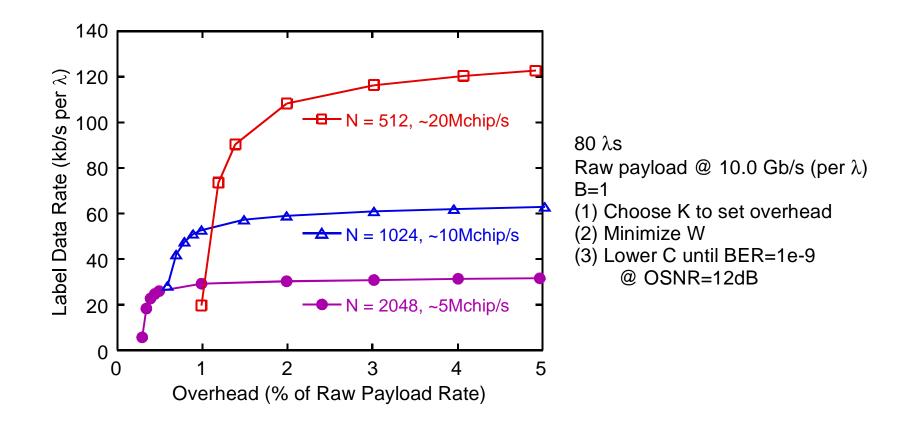
- Large N increases chip cost/latency, but reduces overhead and improves noise rejection
- As W approaches N/2, overhead is reduced but so is noise rejection
- Large C reduces MUI penalty but decreases label data rate; must have C>2U

... etc.

Require label E.R. ≤ payload E.R. at all OSNR; compute overhead and label data rate



### Code Parameters - Overhead

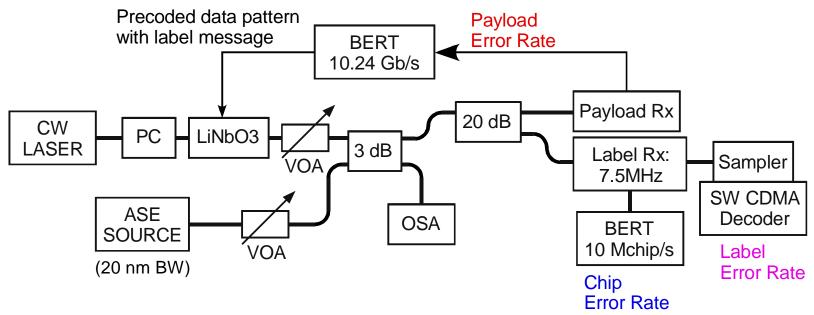


Overhead of 1-2% is enough Aggregate label data rate (all 80  $\lambda$ s) up to ½ chip rate



<u>Single-User Experiments</u>

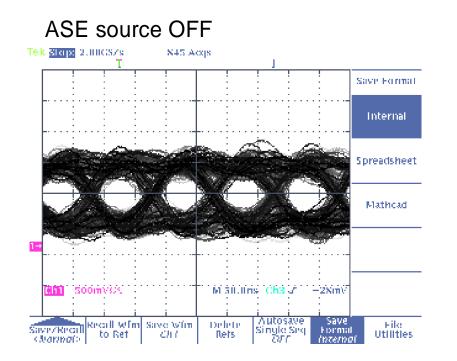
Single channel with variable OSNR Precalculate encoding and load into BERT pattern Measure payload, chip error rates Capture samples and decode in software for label error rate



K=1000, N=1024, B=1, W=440, C=200 10.0 Gb/s raw payload rate, 2.4% overhead 4,000,000 PRBS bits => 4,096,000 coded bits <=> 4000 chips <=> 20 label frames



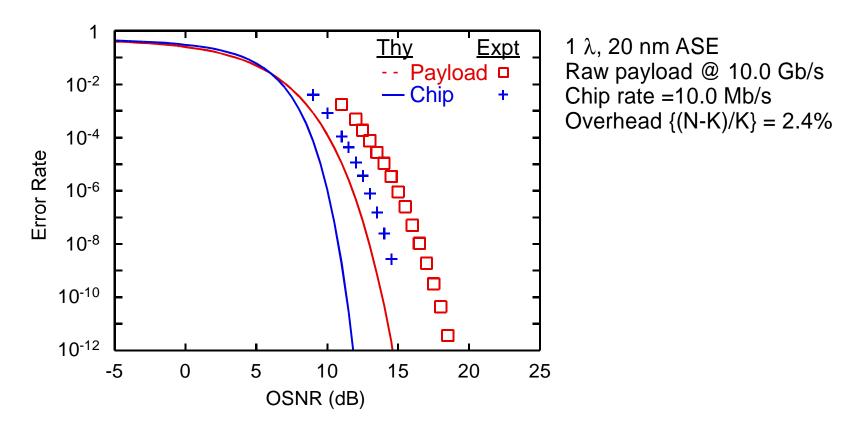
Chip-Level Eye



Significant eye closure due to analog filter (allows xtalk from coded payload)



Chip-Level Error Rate (Single User)



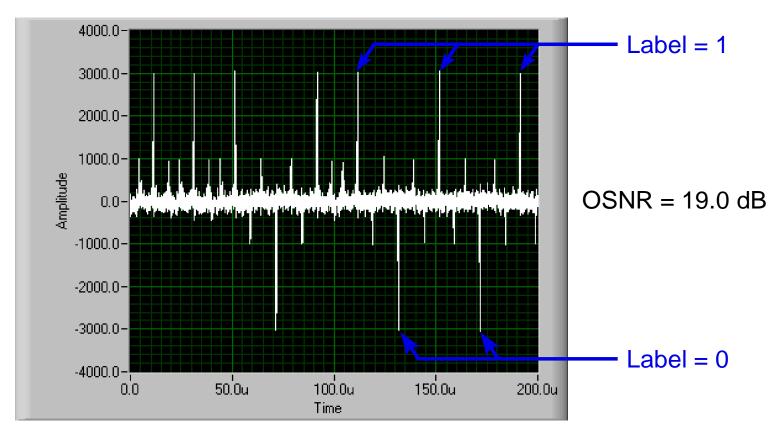
Theory has no adjustable params; assumes ideal integrate-and-dump filter

Low-speed Rx successfully extracts CCWC-coded aux channel For single user, aux channel rate of 10 Mchips/s is possible.



## <u>Software Decoder</u>

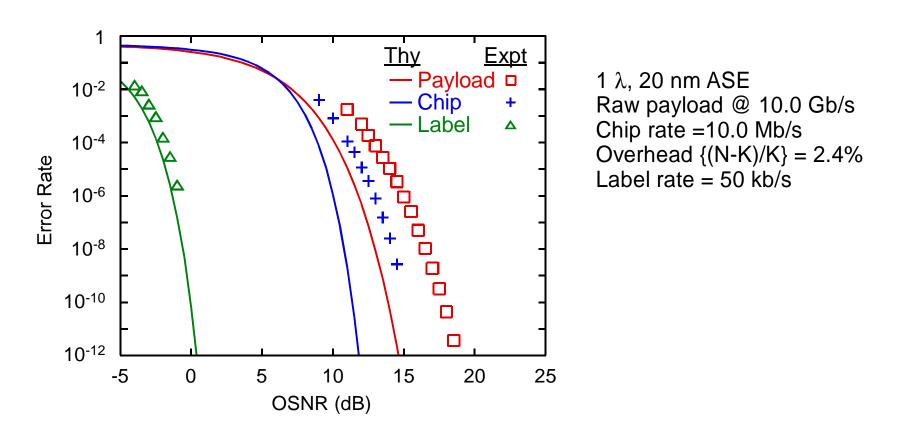
- 1.) Capture 50k samples at 5 samples/chip (50MSa/s)
- 2.) Random capture timing (i.e., no frame trigger)
- 3.) Correlate with signature sequence to find timing



4.) Extract clocked samples, threshold to make decisions on label data frames



Label Error Rate (Single User)

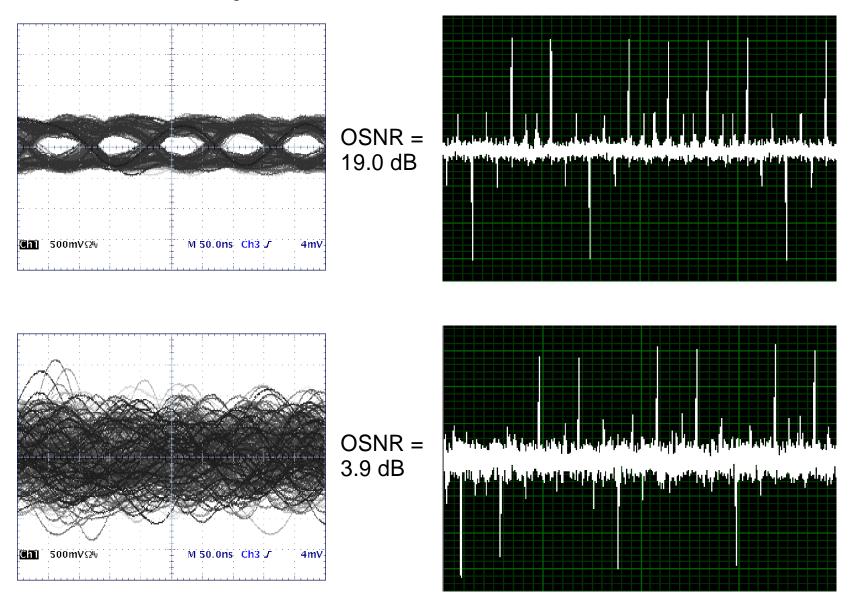


No penalty in label because software decoder uses (clocked) digital filter

#### Label BER tolerates 11-12 dB more noise than chip BER



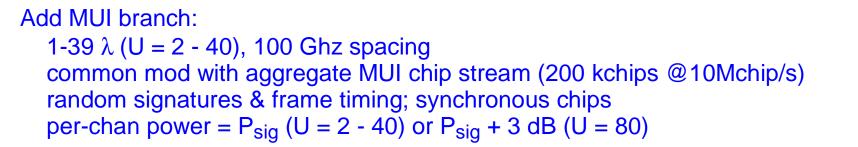


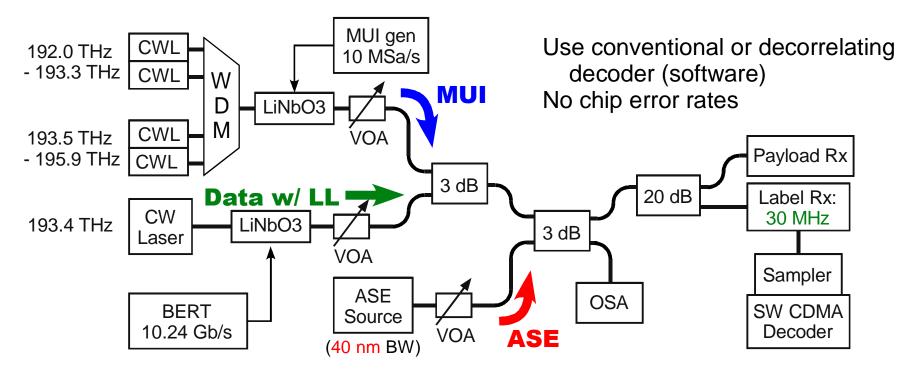


Note that CDMA 'filter' has effective BW of 40kHz



## Multi-user Experiments





same code params as single-user: K=1000, N=1024, B=1, W=440, C=200 10.0 Gb/s raw payload rate, 2.4% overhead



Multi-User Error Rates - Conventional Decoder

Conventional decoder projects vector of received samples onto CDMA signature sequence

Label error rate vs. OSNR for various wavelength counts Data not yet released for publication

Conventional decoder OK up to U = 16, but error floors at U = 40, 80.



Multi-User Error Rates - Decorrelating Decoder

Decorrelating decoder projects received samples onto decorrelating vector, chosen orthogonal to all interferers

Label error rate vs. OSNR for various wavelength counts Data not yet released for publication

Decorrelating decoder extends capability to U = 80.



# LightLabel Summary

- Photonic networks demand new management techniques, such as photonic path trace.
- Lightpath labeling with ubiquitous label receivers provides precise tracing of lightpaths.
- LightLabel is a lightpath labeling technique using all-digital encoding (CCWC + CDMA), for high accuracy and versatility at low cost.
- Theory shows and experiments confirm (label BER) < (payload BER) for realistic OSNR and full MUI load.</p>
- Future work: chip-asynchronous operation effects of dispersion & fiber non-linearities optimized signature sequences interworking with FEC

